## ML for better maps

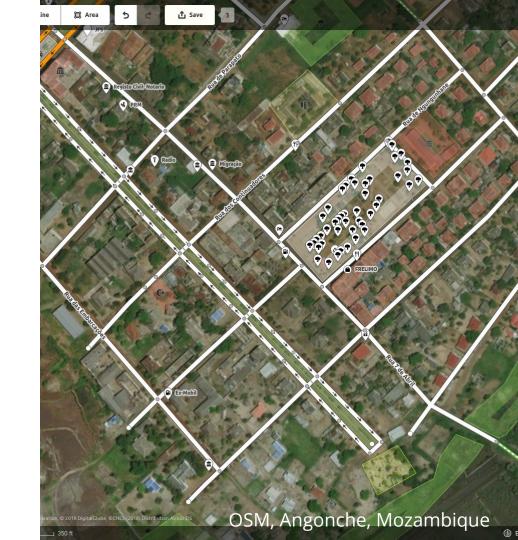
Panel - Computer Vision and Machine Learning: from cat videos to cat modeling

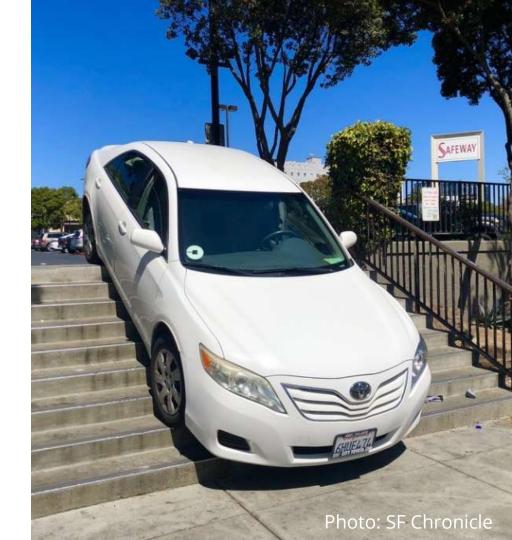


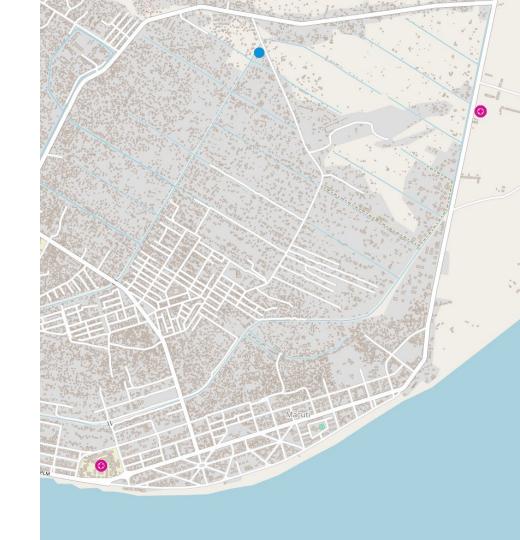
# Geospatial data for decision making

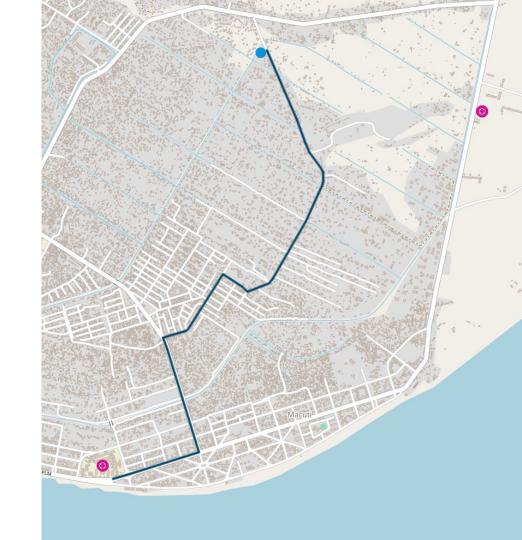


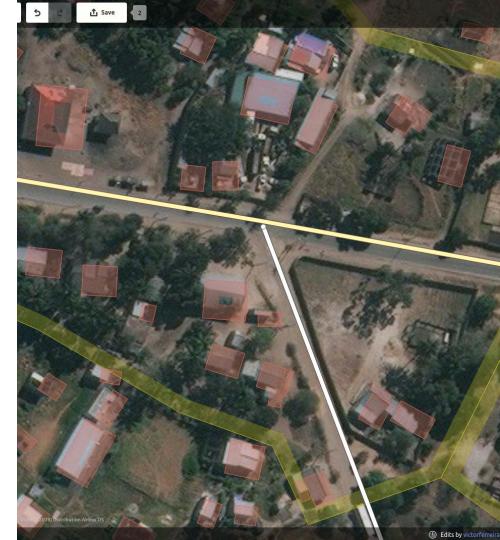
#### Completeness matters











#### How does ML help?

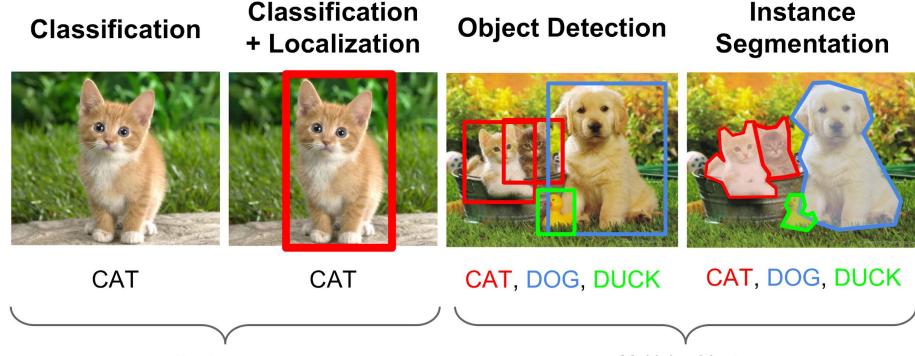
It supports creators of map data (eg. OSM) to:

- Map faster and more accurately; and
- Keep the map up to date as the world around us changes



## Concepts





Single object

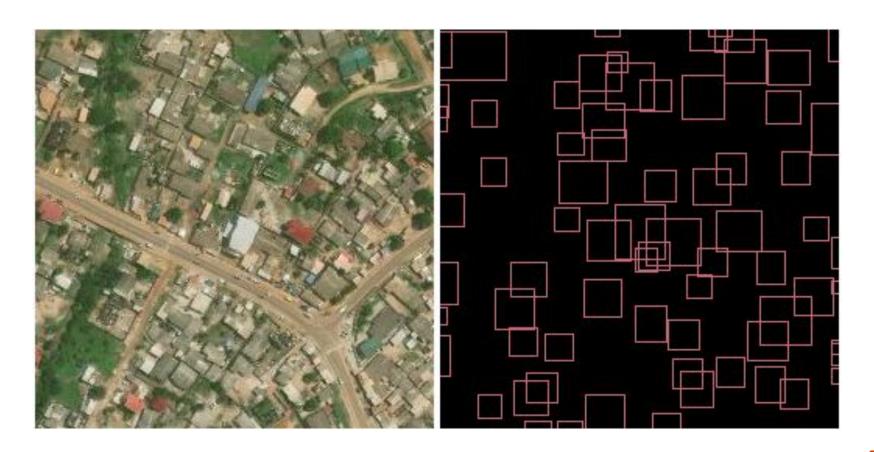
Multiple objects





Urban = Yes









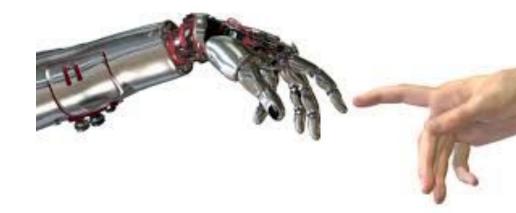


## ML for mapping

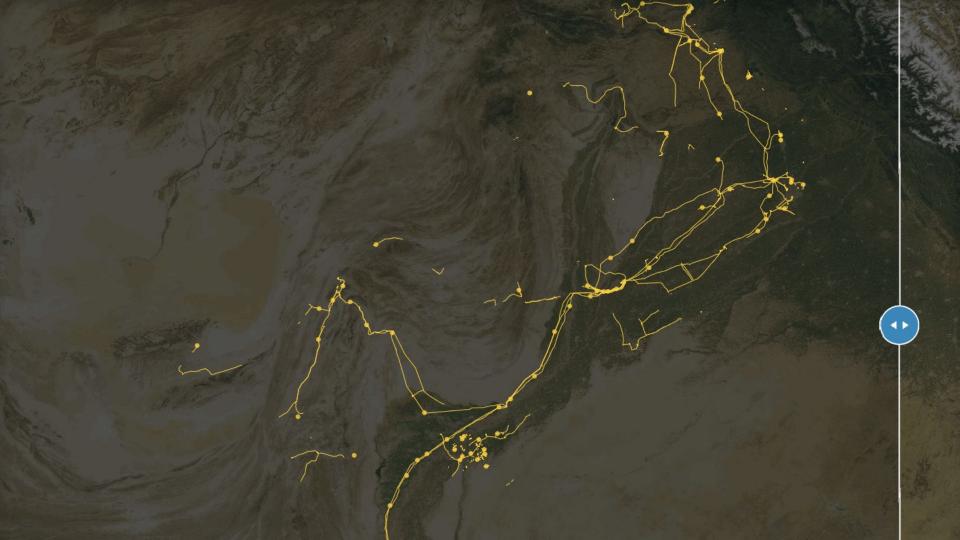


## Supercharging human mappers

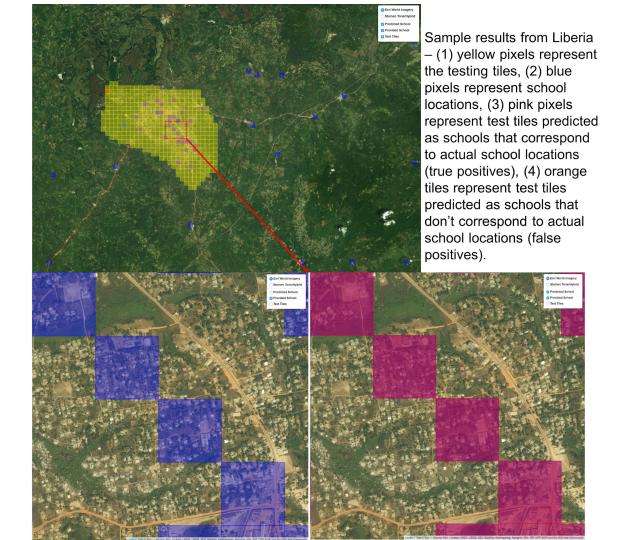
- Target attention
- Direct mappers to the right areas
- Do the boring stuff
- Help people work faster







Urchn Cities About EDIT TIME FRAME: APR. 2010 - FEB. 2018 OSM Last Edit: 3/4/2018 OVER THE LAST 12 MONTHS 807 **Building Footprints** Footprints edited Unique editors Recent OSM edits 380 Recent OSM editors Change Layer OSM Edit



## Getting ML right



## Open Machine Learning

- Open models
- Open training data
- Open toolkits eg. <u>Label Maker</u>
- Open methodologies and processes eg. <u>HV grid report</u>

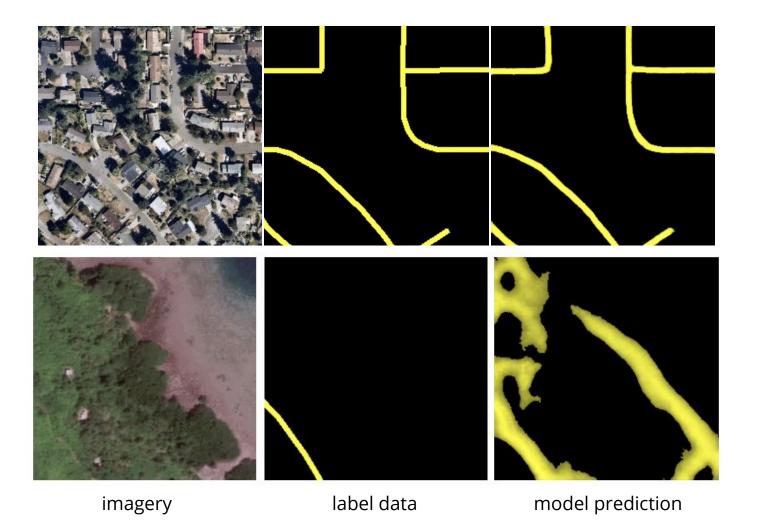


## Geodiversity

[...] examining the geo-diversity of open data sets is critical before adopting a data set for use cases in the developing world.

<u>No Classification without Representation: Assessing Geodiversity Issues in Open</u> <u>Data Sets for the Developing World</u> - Google Brain Team







#### Want to know more?

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